

2025-06-27 Wiki work

- Date: 2025-06-27
- Present: jade, piegames
- Topic: Information organization in the wiki and the homepage

Summary: We have a mess of information in the pad system which is not well organized by quality, and it's hard to deal with it.

Action items

- Create a new book for founding-days Lix pad in the Wiki, migrate stuff there
- Create a place for meeting notes in the wiki, with a nice template and everything
- Clarify whether people are intended to edit each section of the wiki (or like somehow blanket make it clear that it is okay absent further information)
- Maybe document a procedure for taking a matrix log (with LLM prompt for initial phase?) and turning it into more useful information
- piegames can take care of migrating the governance-related pads, in the sense of finalizing them and getting them approved and making them official (this will take a lot of time though)
- Rework <https://wiki.lix.systems/link/9#bkmrk-freezes> to reflect current processes
- Create a "Developers Announcements" channel for low-volume communication between all devs
- Migrate <https://lix.systems/resources/> to the wiki

Meeting notes

- Organization of the design documents is confusing
- Need to explain contributions better
 - The "how to not write C++" is ill-located
- Need governance meta related channel
- We should probably move the resources page
- We probably should have better organization of the "lix manifesto" related stuff
- Related projects is ill located
- Unclear where we want to put each thing, e.g. do community standards go on the website
- minor wiggles moment of the quicklinks page being added to the website but not being linked anywhere
- Stuff like cultural values and so need to escape the pad zone
- IFD discussion pads
- Discoverability problems
 - Wiki > Pads > Matrix
- Pads problems
 - We sometimes archive matrix discussions into pads
 - Throw them into a large language model lol

- Eg. improving IFD pad
- Who does this work of archiving and librarian stuff
 - Could jade do this while tired at work?
- Information organization
 - Wiki: stuff that should not connote endorsement and does not allow people to mess with wiki
 - piegames: this is kind of a problem for the governance pages
 - The website has no way to have table of contents and nesting support
 - Failure mode of not caring too much about too wide edit permissions is that people don't think that they are allowed to edit it
- RFC process where it gets committed to a repo means that you know what actually is committed to
 - In general we cannot afford more process
- This will burn out piegames if they have to do all the coordination labour in the project
 - How do we make this sustainable?
- We can avoid having to do more of this by having a very minimal quality bar for the wiki and accept that it is going to become a mess
- Archived stuff
- Space for meeting notes
 - Write meeting notes with a template that requires that it says who was doing the meeting
- Issues with pads is that we don't separate trash and useful information
 - Pad index is a mixture of stuff that is partially dev log and partially dev result
 - We should organize the dev log by date/topic, rather than by topic
- piegames prefers a process and end result type note structure rather than these, which are a headache

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