

2026-03-18 - Governance weekly

- Date: 2026-03-18
- Participants: raito, horrors, piegames, rootile, kate, Qyriad.
- Topic: Lix governance weekly

Agenda

- Job channel
- Inactive core team members
- Retrospective on the 2.95 release situation
- Various status updates from @raito for AFNix
- LixCon 2026 status

Conclusion / Action items

Job channel

Lix will postpone exploring a job channel idea until past LixCon and will mesh this problem with a sponsorship policy.

Inactive core team members

<https://git.lix.systems/lix-project/lix-website/pulls/69> is approved and merged along <https://git.lix.systems/lix-project/lix-website/pulls/70>.

- Lily Foster
- 9999years (Rebecca Turner)

are disboarded from the core team role in the Lix project. Thanks for all their help and support towards the Lix project.

@piegames will adjust the governance document to better match our current procedures.

The Lix core team will examine in a future meeting whether to maintain a "historical core team member" section.

Retrospective release situation

Split into two topics:

- the current 2.95 crisis, @raito @kate @horrors are addressing it.
- how to avoid repeating this mistake? post-poned to future meetings as we would like to have Jade part of this.

Status updates from @raito

- AFNix implemented the fundraising proposals in <https://zulip.lix.systems/#narrow/channel/16-Governance/topic/Fundraising.20in.20the.20name.20of.20Lix.20for.20AFNix/with/8503> on three fronts: the Open Collective is set up by @delroth, Matrix announcement and social media post has been done by @raito. Next will be Open Collective link in manual and project README.
- Currently, the AFNix project representative of Lix is @raito, @raito would welcome someone else to decrease the CoI issues of being AFNix president as well.

LixCon 2026

- @raito expects more core team talks for LixCon and will pester core team members in private.
- @raito needs graphical design for LixCon, @hexchen seems sick and someone needs to take over. @kate offered to work on this.
- DGNum proposed a meeting at M-1 for LixCon but Lix did not respond. @kate propose we set up a weekly (in 4 weeks) between DGNum and Lix for LixCon. @raito proposed a scheduling link to both sides.

Future agenda

- Examining our posture on perfectionism vs incremental changes.
- Historical core team members section.

Meeting notes / Discussion

Agenda:

- [Job channel](#)
 - penna: We want to do it mostly for employees than employers.
 - penna: We should maybe make it the other way around and let people post they're looking for jobs.
 - kate: it would prove difficult for companies to actually operate with this due to the whole bias.
 - kate: having employers post ads as long as they behave in our code of conduct.
 - let's shelve this topic as there might not be enough demands to justify the costs of doing it right, at least, after lixcon.
 - @piegames own the fact of starting a draft on sponsorship policy.
- [Inactive core team members](#)
 - Merge <https://git.lix.systems/lix-project/lix-website/pulls/70> and <https://git.lix.systems/lix-project/lix-website/pulls/69>
 - Qyriad: what about the proposal for alumni/emeritus section?
 - Kate: thinks this would be good to be able to list historical core team members to permit core team members to use this for hiring decisions.

- pennae: wouldn't archive.org satisfy this objective too?
 - Kate: a hiring manager would not bother with that.
 - No objection to merge these two PRs.
 - @piegames will adjust the governance document to better match our current procedures
 - Retrospective release situation
 - QA is required for 2.95.1 & 2.94.1
 - releng for 2.95.1 is owned by @raito if no one else will do it
 - Feature / merge freeze policy for releases owned by @raito but after LixCon
 - Testing commonly used 3rd party programs (`direnv` / `devenv`) with new Lix releases
 - Static builds should go into Hydra for the next releases, not sure we should put them back into CI
 - expensive
 - we do not need them very often
 - AFNix: convert releng to Hydra and automatic things
 - [Status update, Raito] LixCon talks from the core team
 - [Status update, Raito] Fundraising for Lix project [AFNix]
 - [Status update, Raito] Sponsorship of Mercury in LixCon
 - [Status update, Raito] AFNix project representative [AFNix]
 - <https://docs.afnix.fr/policies/afnix-membership.html>
 - [Status update, Raito] LixCon 2026
 - We need graphic design for LixCon
 - DGNum team has proposed a meeting
 - Scheduling a weekly between DGNum and Lix for LixCon
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Revision #3

Created 2026-03-18 17:39:50 UTC by Raito Bezarius

Updated 2026-05-13 20:04:49 UTC by piegames