

# Code

## Code changes

## Tests

If at all practicable, all new code should be tested to some extent. If writing a test is hard, we need to prioritize making it easier, and potentially block features if that is the case.

## Documentation

Reference documentation should be added, in addition to release notes (`doc/manual/rl-next-dev`), for user visible changes.

For notable dev facing changes, consider adding release notes in `doc/manual/rl-next-dev`. This is not critical for all changes; in some cases it may make more sense to write it up in dev documentation instead, and indeed it may be ok to defer writing that dev documentation (it's helpful to create an issue to not forget).

## Benchmarking

Changes that touch the core of the evaluator or other performance critical code in Lix should be benchmarked.

See [bench/README.md](#) for instructions.

## Changelist size

If a CL is too long to review, it should be split up into smaller pieces with tests. The exact length varies but passing the 1000 line mark should give significant thought to splitting.

- When a CL is split, each commit should still be a valid state (tests passing, etc). If you must, you can gate in-progress changes with a flag or similar until the final commit. (Qyriad)

## Commit messages

Include at least a sentence or two as to why you are making a commit. For example, it can be nice to have the reproduction of a bug in the commit message. The commit message *is* the message for your review.

There's no particular format or specific style for commit messages; just make sure they're descriptive and informative.

## C++

While we hope to migrate the lix interpreter from C++ to Rust eventually, C++ is a language that is likely to exist for a long time, and we may end up having to use it in other contexts.

Lix is a C++20 codebase. Features of C++20 that compile on all supported platforms can be used.

## NULL vs nullptr

`nullptr` where at all possible.

## Static vs anonymous namespace

Prefer anonymous namespace, both currently exist in the codebase (jade: any other opinions?).

## Type Aliases with `typedef` vs `using`

Prefer `using` declarations, as they can be used in more places, can be templated, and have clearer syntax. Both currently exist in the codebase. (Qyriad)

## TODO/FIXME/XXX Comments

jade: this is not consistent with the conventions I use, needs further discussion imo (TODO: block in pre-commit hook, used in local tree but should never pass code review, FIXME(name||feature): its busted, someone should go fix it later, XXX: this is bad, we are writing down that it is ugly but leaving it as-is as we didn't figure out a better way)

Something along the lines of:

- **TODO:** acknowledgement that something is acceptably-for-now incomplete, especially if the scope of fixing it is high or unknown
- **FIXME:** this should be fixed before the feature or major change that it's a part of is considered "ready"
- **XXX:** this should not pass code review and should be considered a left-in mistake

# Header files

## Filenames

Headers should end with `.hh`. This reduces the likelihood anyone will try to include them from C files, which would require following the rules of both languages and is easy to get wrong.

The implementation of the functions declared in a `.hh` file should be in a `.cc` file of the same name, absent reasons to do otherwise.

## Order-independence

Headers should not care what order they're loaded in.

The exception, for now, is `config.h` in the `lix` repo. This must always come before all other headers. This observation should not be taken to imply it must always be that way, but at the moment it's helpful to be aware of.

## Idempotence

Use `#pragma once`, it helps. You can see this in most existing header files.

## `///@file` and header documentation

`///@file` should be at the top of all nix headers - Doxygen and other tools use it to decide whether a header should have documentation generated for definitions in it. See [the relevant Doxygen documentation](#) for more details.

Strongly consider adding a description of the purpose of a header file at the top of it in with `@brief` A sentence saying what it is for.

Examples:

```
/**
 * @file
 * @brief This header is for meow meow cat noises.
 */
```

```
/// @file
/// @brief meow meow meow
```

## Source files

## Filenames

Source files should end with `.cc`.

# Nix language

Unsurprisingly Nix contains Nix code. Some amount is tests and a lot is packaging.

We use the `nixfmt` formatter on files outside the test suite. It's run through `treefmt` with `pre-commit` hooks. Nix code outside the test suite is expected to be formatted.

Test suite files need not be formatted with the formatter at this time, but please consider doing so with new tests that don't rely on formatting.

## with

Prefer not to use `with` to bring things into scope as it obscures the source of variables and degrades language server diagnostics.

Use `let inherit (attrset) attrs` instead.

# Meson

Generally based on the style in Meson's docs made consistent and with a couple tweaks; notably multiline function calls are done in "block style" (think like `rustfmt` does it), rather than aligned, e.g.:

```
executable('sdlprog', 'sdlprog.c',  
  win_subsystem : 'windows',  
  dependencies : sdl2_dep,  
)
```

rather than:

```
executable('sdlprog', 'sdlprog.c',  
  win_subsystem : 'windows',  
  dependencies : sdl2_dep)
```

Meson's docs go back and forth on this, but we also put a space before and after the colon for keyword arguments (so `win_subsystem : 'windows'`, rather than `win_subsystem: 'windows'`).

